

# CS4530 Final Project: “Skill Swaps”

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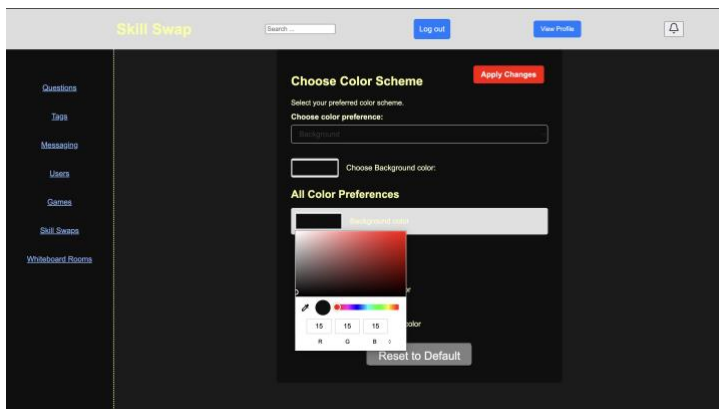
## Project Description

While Fake Stack Overflow provides users with the ability to ask questions and comment on them, it lacks dedicated support for collaborative learning or peer-to-peer mentorship. Our platform enhances this experience by introducing a **Skill Swap** system—users can list the skills they want to **learn** or **teach**, connect through **collaborative rooms** (whiteboards and pair programming), schedule one-on-one sessions, and directly message others.

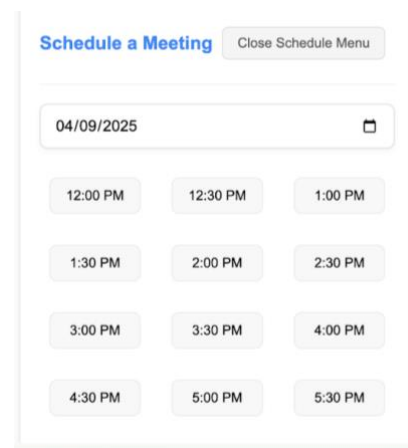
We also implement **rich community features** such as editable/deletable posts, nested comments, a **like/dislike system** to build user reputation, and various **accessibility enhancements**.

## Technology Stack & Design Decisions

The central feature of the platform is the **skill swap**, which allows users to easily post the skills they want to learn or teach. We implemented a **simple yet intuitive form** for skill posting, with **clear categorization** (e.g., category, skill level, language) to help users quickly find relevant posts. Additionally, the platform integrates with **Google Calendar**, enabling users to easily **schedule meetings** for one-on-one sessions and whiteboard collaborations.



Color Customization, where users can personalize a color scheme to enhance readability and accessibility, ensuring a comfortable experience



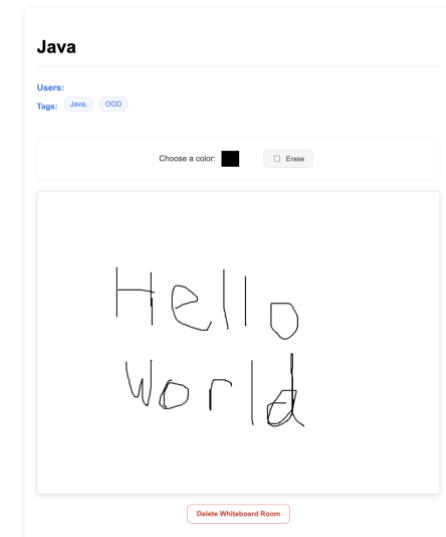
Meeting selection, where scheduled meeting will appear on google calendar

## Future Work

One key area for future development is improving how users are matched for skill-swapping. Currently, users can browse skill listings, but a more sophisticated matching system could significantly enhance the experience. We envision using **matching algorithms** to connect users based on a combination of factors such as **skills they want to learn**, **skills they can teach**, **availability**, and **learning goals**. Additionally, the **reputation system** could be expanded to offer perks such as exclusive content access, or higher visibility in search results. Furthermore, **leaderboards** showcasing top users in various skill categories could gamify the learning experience, motivating users to contribute more while also providing recognition for their efforts.

## Demo & Code

- Demo Site: <https://cs4530-s25-505.onrender.com/>
- Source code: <https://github.com/neu-cs4530/spring25-team-project-spring25-project-group-505>



Whiteboard Room, where users can select a color, and draw on the canvas